MYANMAR ESPORTS FEDERATION
ESPORTS ATHLETES POLICY
Version: March 5, 2024

The Constitution of the Myanmar Esports Federation shall at all times be read and applied in conjunction with these Policies.

Article 1. PURPOSE STATEMENT

The purpose of this player policy is to establish guidelines and procedures for the recognition and support of professional Esports players in Myanmar. This policy aims to facilitate the participation of players in international Esports events while ensuring compliance with relevant regulations and promoting fair-play and integrity in Esports.

Article 2. DEFINITIONS

MESF: Myanmar Esports Federation, the governing body responsible for overseeing Esports activities in Myanmar.

Esports: Competitive Gaming, often in the form of organized multiplayer competitions.

Professional-level Tournament: any Esports tournament, event, competitions of all kinds, participated by the professional players, or the events listed and registered in the professional tournament category under MESF.

Professional Player: a skilled Esports athlete who competes at a high level and earns income from participating in Esports competitions, and/or any player who participated in the professional Esports tournament listed and registered under MESF.

Professional Athletes: any players who are selected through the national athlete selections process and become a national representative for the federation's official Esports events and sports games, such as SEA Games, Asian Games, and Olympics etc.

Professional Coach: a skilled Esports coach who coaches a team that competes at a high level and earns income from participating in Esports competitions.

Pro card: an official identification card issued by MESF to registered professional Esports players, granting various benefits and privileges

AESF: Asian Electronic Sports Federation

IESF: International Esports Federation

GEF: Global Esports Federation

Article 3. OBJECTIVES

1. To officially identify, recognize and support professional Esports players in Myanmar, acknowledging their dedication, skill, and contribution to the Esports community.
2. To facilitate the participation of professional players in international Esports events, representing Myanmar on the global stage.
3. To provide assistance and support to professional players, including visa application and passport validation services, to ensure smooth participation in international events.
4. To ensure that professional players adhere to anti-doping policies and other regulatory requirements set forth by international Esports federations.
5. To contribute to the growth and development of Esports in Myanmar by nurturing talent and promoting professionalism among players.
6. To empower and support professional Esports players in Myanmar, enabling them to excel on the global stage and contribute to the growth and success of the Esports industry.
7. To establish Myanmar as a leading hub for Esports talent, fostering a vibrant and inclusive ecosystem where professional players can thrive and achieve their full potential.

Article 4. ANTI-DOPING POLICY

1. Professional players are subject to anti-doping regulations established by recognized authorities such as the World Anti-Doping Agency (WADA).
2. Players must refrain from the use of prohibited substances and methods outlined in the WADA Prohibited List.
3. Random doping tests may be conducted at Esports events to ensure compliance with anti-doping policies.
4. Violations of anti-doping regulations may result in disciplinary action, including suspension or disqualification from competitions.

Article 5. Pro Card

1. The Professional card serves as an essential ID and proof of the player's professional status and grants various benefits and privileges.
2. The Professional Card for Players, Athletes, and Coaches will be issued in the following format:
    - **Pro Player card**: (A/Issued Type/Issued Number)
        - "**A**" denotes professional Player
        - "**Issued Type**"
            - 00 - Other tournaments, example: M series, PMCL
            - 01, 02, 03.. - MESL Franchise Tournament in a sequential order
        - "**Issued Number**" indicates the unique number assigned to the Players in sequential order
    - **Pro Athlete card**: (B/Issued Type/Issued Number)
        - "**B**" denotes professional Athletes
        - "**Issued Type**"
            - 00 - Olympic Games
            - 01 - Asian Games

        - 02 - SEA Games
    - "**Issued Number**" indicates the unique number assigned to the Athletes in sequential order

- **Pro Coach ID Card**: (C/Issued Type/Issued Number)
    - "**C**" denotes professional Coach
    - "**Issued Type**"
        - 00 - Direct Application
        - 01, 02, 03…- MESL Franchise Tournament in a sequential order
    - "**Issued Number**" indicates the unique number assigned to the Coaches in sequential order

Here, we will only issue professional cards for the other 2 types of professional fields: Professional Athletes and Professional Coach, excluding the Professional Player.

3. Players who do not participate in the MESL Pro Series but wish to apply for the Pro card must meet the following requirements:

3.1 demonstrate exceptional skill and performance in Esports competitions, as determined by MESF.

3.2 provide evidence of past achievements and participation in reputable Esports events.

3.3 agree to abide by the regulations and guidelines set forth by MESF, including anti-doping policies and code of conduct.

3.4 submit a formal application to MESF for review and approval, including relevant documentation and information supporting their eligibility for professional player status.

Article 6. SIGNIFICANCE OF PRO PLAYER

1. The Pro card officially recognizes players as professional Esports Player, Athlete and Coach, enhancing their status and credibility within the Esports community.
2. Esports Professionals are eligible to compete in professional Esports leagues inside Myanmar and to represent Myanmar in international Esports events, showcasing the talent and skill of the nation on the global stage.
3. Pro card holders will have the privileges to acquire various forms of assistance and support to Esports professionals, including visa application and passport validation services, to facilitate their participation in international competitions.
4. By nurturing and supporting professional players, MESF contributes to the growth and development of Esports talent in Myanmar, fostering a competitive and thriving Esports ecosystem.
5. Pro cards have a (2) years duration and must be extended (6) months before expiration date.
6. If there is any update with the player information, the Pro card must be updated before entering into any professional tournament in Myanmar.
7. MESF reserves the right to disqualify teams and/or individuals from being a National Representative team based on Pro card status.

Article 7. ELIGIBILITY CRITERIA FOR PRO PLAYER CARD

1. Must be a citizen of Myanmar or hold permanent residency status.
2. Must demonstrate exceptional skill and performance in Esports competitions, as determined by MESF.
3. Must agree to abide by MESF regulations and guidelines, including anti-doping policies and code of conduct.
4. Must meet any additional eligibility criteria specified by MESF for the issuance of the Pro card.

5. The minimum criteria for a Pro player to get a Pro card is that he must at least participate in one of the Seasons of MESL in a year.

Article 8. LEGAL COMPLIANCE AND ORGANIZATIONAL REQUIREMENTS

1. Professional players must comply with all applicable national and international laws and regulations, including anti-doping regulations and immigration requirements for international travel.

2. Players must maintain a clean disciplinary record and conduct themselves in a professional manner both on and off the gaming stage.

3. Professional players are responsible for representing Myanmar with integrity and sportsmanship at all times during international Esports events.

Article 9. PROCEDURE

1. Any entity who wants to get the Pro card must first apply for the professional (Player, Athlete, Coach) registration form.

2. After basic registration, players who meet the eligibility criteria may submit the registration form for the Esports Professional card to MESF.

3. MESF evaluates the registration form to determine the player's eligibility criteria, verifying documents, assessing professional player experience, and ensuring alignment with MESF's objectives and regulations.

4. Following a favorable evaluation, MESF issues a registration confirmation, affirming the player's professional status as a registered professional player with an official ID under MESF, essential for future engagement in Esports event participation.

5. Upon approval, MESF will issue the Pro card to the player, granting official recognition as a professional Esports athlete and eligibility to compete in professional Esports leagues inside Myanmar and represent Myanmar in international competitions.

Note: Any professional player to lawfully participate in any Esports event and competitions in Myanmar, he must have the registered Professional Player ID Card (the minimum criteria for a professional player to get Pro card is that he must at least participate in one of the Seasons of MESL in a year).

Article 10. GENERAL REGULATION

1. Players must adhere to the rules and regulations of International Esports Federations such as AESF, IESF, and GEF when participating in international competitions.
2. Players are required to conduct themselves with integrity and sportsmanship, respecting opponents, officials, and fellow competitors.
3. Players must refrain from engaging in any form of cheating, hacking, or other unfair practices that may comprise the integrity of Esports competitions.

Article 11. CODE OF CONDUCT

1. Professional players are expected to conduct themselves with integrity, honesty, and respect towards all individuals involved in Esports, including fellow players, officials, organizers, and spectators.
2. Professional players should prioritize fair play and sportsmanship at all times, avoiding any actions that may give them an unfair advantage or undermine the integrity of the competition.
3. Players are encouraged to serve as positive role models for the Esports community, promoting a culture of inclusivity, diversity, and mutual respect.
4. Violations of the code of conduct may result in disciplinary action, including fines, suspension, or revocation of the Pro card, depending on the severity of the offense and the discretion of MESF.
5. Players must refrain from engaging in any form of harassment, discrimination, or abusive behavior, whether verbal, physical, or online.

Article 12. AMENDMENT

1. This regulation may be amended, modified, or supplemented by MESF as deemed necessary to address emerging issues, improve effectiveness, or reflect changes in legal or regulatory requirements.

2. Amendments shall come into effect upon approval by the designated authority and shall be communicated promptly to all relevant stakeholders.

3. It is the responsibility of all parties subjected to this policy to comply with any amendments made herein, and failure to do so may result in sanctions or penalties as outlined in the policy or by MESF.

4. MESF shall maintain a record of all amendments made to this policy, which shall be made available to the public upon request.